

Tom De Schutter

Director of Product Marketing, Physical Prototyping



Tom De Schutter is responsible for driving the physical prototyping business at Synopsys. He joined Synopsys through the acquisition of CoWare where he was the product marketing manager for transaction-level models. He was the editor for the *Better Software. Faster! Best Practices in Virtual Prototyping* book. Tom has over 15 years of experience in prototyping through different marketing and engineering roles.